

Art & Design KS4 Learning Journey



What is the course about?

GCSE Art and Design is an exciting and challenging practical course that enables students to develop a broad range of creative skills. Learners engage with a variety of teaching and learning approaches designed to address all four assessment objectives. Results in Art & Design are consistently outstanding with over 90% of students achieving a grade 4 and above (35% achieve a grade 7 and above). This is achieved through high level support and teaching.



What will I do and how will I be assessed?

You will:

- Draw, make and record using a wide variety of materials, using and investigating their different qualities.
- Learn about artists and their styles, look at a range of artworks, including gallery and museum visits and learn how to use it to inspire your own work.
- You will develop your work and ideas initially in 2D form and then through experimentation with a range of materials.
- Produce a series of designs which you will then produce.

The course is structured around two major projects, providing students with a balanced and comprehensive body of coursework. Project themes include Sculpture and Landscapes. Coursework accounts for 60% of the final GCSE grade.

In Year 11, students complete a mock examination, culminating in a 10-hour controlled assessment based on the Landscape project. The official GCSE examination is an externally set assignment that begins in January and concludes at Easter with a 10-hour controlled assessment. All work produced during the three- to four-month preparatory period contributes to the final assessment, which represents the remaining 40% of the overall grade.

Throughout the course, students will have the opportunity to participate in a range of educational visits, including trips to the Yorkshire Sculpture Park, galleries in Manchester or Liverpool, and RHS Bridgewater. These experiences allow students to explore sculpture, painting, printmaking and the natural environment to inform and enhance their GCSE coursework.



What can I do afterwards?

You could undertake further post-16 courses in Art and Design, Photography, Illustration, Graphic Design, Fashion, Animation, Jewellery Design, Interior Design, Textiles, or any related courses in Art.

Some students use their creative, problem solving or collaborative skills to gain entry into other fields such as architecture, nursing, engineering or marketing.



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